Github link - https://github.com/sk4sk/SDEV140---Final

Today I have submitted the first iteration of the final project assignment for SDEV 140, an ordering application for Peter’s Pizza Palace, a fictional pizza restaurant. So far, I have done the layout of the windows that will be used throughout the application, and I have inserted relevant headers and images to keep the pages organized. I have also created the buttons that will be used on the main navigation screen, and each of them is working as intended. Next, I will work on the ordering screen, and to do this I will need to decide what items the application will offer, their prices, and a layout to present it. Each item will add to a running total for each order and will print somewhere when the order is complete. After that, I will establish the customer rewards point system and make sure the layout and functions of the order window are working as intended.

I ran into a small issue with getting the menu gif to appear in a new window, but it was resolved by making sure the new window had .mainloop() at the end.